



If your school is currently using TYPEQUICK please take a moment to check out Typing Tournament Online. You will be surprised at just how capable and affordable this all Aussie product is!

The eye needs to follow the text

When we type our eye follows the cursor and the text being typed.

With **Typing Tournament Online** the target text changes colour as we type over it with a clear relationship with the cursor.

af df dsd dssf dad sad add aff sadf sad safd dsaf ds df fsfd faf fsada add asaf dsdsa dfs a dad fasd fad daf saf sad sa asa ada adfd adsfda sddas dsffd fd a as

With **TYPEQUICK** the typed text is displayed underneath the target text with different cursors displaying above and below. The visual dissonance adds significantly to the cognitive processing required and slows the typing speed and inhibits learning particularly for children.

xerox relaxed and excited anxious anger.

xerox relaxed and excited anxious

Mastery learning is the key

When students learn to type it is important that they progressively explore the keyboard and not move on to work with new keys until the ones already introduced have been mastered in terms of both speed and accuracy goals.

With **Typing Tournament Online** the system manages each student's progression ensuring that they master keys in terms of speed and accuracy before presenting them with new keys. This means that teachers don't have to supervise the students to ensure that they are progressing optimally as **Typing Tournament** does this automatically for you.

With **TYPEQUICK** students are free to move around the activities and choose what they will do next. Although the activities are structured, the progression between them is not governed in any way. This means that teachers have to supervise students' progression.

Ensuring the use of the right fingers on the right keys

Our research indicates that one of the most important issues when teaching typing is for the teacher to ensure that the students are using the right fingers on the right keys.

Typing Tournament Online features significant scaffolding to actively guide students in the correct placement of their fingers before and whilst typing. This scaffolding significantly reduces the supervision load of the teacher.

TYPEQUICK has little scaffolding to address this issue. Consequently teachers will need to spend much more time ensuring compliance.

Mobile computing

TYPEQUICK does not work on mobile devices at all.

The inbuilt soft keyboards on mobile devices have many customised behaviours that make them unsuitable for typing tuition. E.g. they hide the ";" under "shift" and numerals under the "123" making it impossible to use them for typing tuition.

Typing Tournament Online cleverly solves these problems by substituting its own revolutionary, onscreen keyboard which has a standard layout and colour coding.



When used on mobile devices the special on-screen keyboard with standard layout pops up.

Kids can use the same keystrokes on mobile devices as they do on computer keyboards!

	Key differential feature comparison	Typing Tournament Online	TYPEQUICK
Didactic	Mastery learning goals that regulate progress	✓	No
	Children locked out of activities that are too difficult for them	✓	No
	Students actively channeled through a structured learning experience	✓	No
	Progress governed by speed and accuracy goals	✓	No
	Multiple progression model that builds both speed and accuracy	✓	No
	Actively guides children for optimal learning	✓	No
	Target typing speed set with clear inbuilt strategy to attain it	✓	No
	Context sensitive games linked to progressive skill level	✓	No
Motivation	Rewards at key progress goals	✓	No
	Clear visual relationship between work done and progress	✓	Confusing
	Printable certificates and achievements	✓	No
Right Fingers	Scaffolding to support the use of the right fingers on the right keys	Extensive	Limited
	Home Row Trigger to encourage children to place their fingers in the right place to start	✓	No
	Minimizes the teacher's one-on-one supervision load to ensure the right fingers on the right keys	✓	No
	Visual link between the actual key strokes and animated keyboard	Excellent	Poor
Other	Works on mobile devices	✓	No
	Full mobile virtual keyboard enabling use of standard keys on iPad, Android and Surface tablets	✓	No
	User experience delivered with modern technology	HTML5	Flash
	Children in multiple classes	✓	No
	Export of data as CSV file for analysis	✓	No
	Good typing posture guide	✓	Limited
	Video help for teachers	✓	No
	Intuative navigation for teahcers and students	✓	No

Motivation

Typing Tournament Online motivates children to progress through the use of a range of devices. Each drill and test completed earns an icon, each level completed fills in the identifying graphic and adds a piece to the jigsaw. Finally the Reward Movies play. Students can print their test certificates and other achievements. The whole experience is set in the medieval tournament setting with rich and engaging graphics.

TYPEQUICK has little in the way of motivational rewards. It has no printable certificates.

Typing Tournament FREE 14 Day School Trial

- Visit www.typingtournament.com/ go
- Follow the prompts to add your class and students for a 14 day FREE Trial!

Typing Tournament Online Pricing

Special Upgrade Pricing

Only for schools with existing CD network licence

1 vear 3 vears

1-100 Students\$149.....\$298

101-300 Students \$298......\$598

301+ Students\$398.....\$749

Valid until 30th December 2016

TYPEQUICK Pricing \$30 per student for 6 months





Beat the Dark Typist!

Ph: +61 2 6776 0200 Australia Toll Free 1800 023 069, email info@typingtournament.com

Special Introductory Pricing

 1 year
 3 years

 1-100 Students
 \$299 \$199
 \$599 \$398

 101-300 Students
 \$599 \$399
 \$1199 \$798

 301-1000
 \$799 \$549
 \$1499 \$1098

 Additional Children 500
 \$ingle home use \$60

Additional Children 50c ea Single home use \$60 pa

Valid until 30th December 2016

For schools without an existing license for the CD version

Note: Schools with an existing licence for the CD version are eligible for further discounts - See above.